09 | 994,552 PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 7499 4562 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN OR SMALL ENTITY (Calumn 1) (Column 2) TYPE [TOTAL CLAIMS RATE FEE RATE FEE BASIC FEE ASIC FEE 740.00 NUMBER FILED 370.00 NUMBER EXTRA FOR OR TOTAL CHARGEABLE CLAIMS 20= minus 20 X\$18= X\$ 97 4.C.oba INDEPENDENT CLAIMS minus 3 = X42= XB4= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 45.0 DR TOTAL TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN 8-19-04 SMALL ENTITY SMALL ENTITY OR (Column 1) (Column 2) (Column 3) HIGHEST NUMBER CLAWS ADDI-ADDI-**AMENDMENT A** REMAINING PRESENT TIONAL TIONAL RATE RATE PREVIOUSLY AFTER EXTRA PAID FOR FEE FEE **AMENDMENT** 25 Total Minus X\$ 9= X\$18= OR Independent Minus X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL ADDIT. FEE ADDIT. FEE 4-105 (Column 1) (Column 2) (Column 3) HIGHEST **FIVES** ADDI-ADDI-0 REMAINING MINIBER PRESENT TIONAL RATE RATE TIONAL AMENDMENT **PREVIOUSLY** AFTER **EXTRA** FEE AMENDMENT **PAID FOR** FEE Minus Total X\$ 9= X\$18= OR Independent Minus X42= XB4= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= s 140= OR REST AVAILABLE COP TOTAL ADDIT, FEE ADDIT, FEE (Column 1) (Column 2) CLAUS IGHES! ADDI-ADDI-O REMAINING NUMBER PRESENT RATE AMENDMENT TIONAL TIONAL PREVIOUSLY RATE AFTER EXTRA AMENDMENT PAID FOR FEE FEE Total Minus **28 2X** X\$18= OR Independent Minus X42= **XB4=** OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL "If the "Highest Numb r Previously Paid For" IN THIS SPACE is I set than 20, inter "20." "If the "Highest Numb r Previously Paid For" IN THIS SPACE is less than 2, enter "2." OR ADDIT. FEE ADDIT, FEE The "Highest Number Previously Paid For" (Total or Independent) is the highest numb in found in the appropriate box in column 1.

Application or Docket Number